

Sneak Preview Tournament Recommended Rules (Booster Draft and Sealed) for Cardfight!! Vanguard overDress Products (D-BT01 onwards)

We recommend Sneak Preview Tournaments to be run in a booster draft or sealed format.

Preparations for Sneak Preview Tournament

1. Can be played with 2 or more players! (It would be best to have at least 4 players!)
2. Each player should prepare 5 packs.
3. Each player should prepare a card pool consisting of a ride deck crest, a Grade 0 unit, and multiple trigger units that they may use when forming their deck.
 - Grade 0 units that can be included in the card pool include
 - D-DD01/004EN "Sunrise Egg"from the demo deck (available at <http://bit.ly/VGD-FirstGuide-DemoDeck>) and any units legal for tournament play that have the same Grade, Power, Critical, Shield, Skills, Trigger Icon, and Abilities as D-DD01/004EN "Sunrise Egg", such as
 - D-SD02/004EN "Diabolos, "Innocent" Matt".
 - Trigger units that can be included in the card pool include
 - D-DD01/010EN "Spiritual King of Determination, Olbaria"
 - D-DD01/011EN "Blaze Maiden, Zonne"
 - D-DD01/012EN "Blaze Staff Monk, Cho Kuu Sha"
 - D-DD01/013EN "Blaze Fist Monk, Nikko"
 - D-DD01/014EN "Blaze Maiden, Rona"from the demo deck (available at <http://bit.ly/VGD-FirstGuide-DemoDeck>) and any trigger units legal for tournament play that have the same Grade, Power, Critical, Shield, Skills, Trigger Icon, and Abilities as one of the above-mentioned trigger units such as
 - D-SD02/010EN "Spirit King of Determination, Olbaria"
 - D-SD02/011EN "Diabolos Girls, Maimai"
 - D-SD02/012EN "Diabolos Boys, Jake"
 - D-SD02/013EN "Diabolos Officer, Kilian"
 - D-SD02/014EN "Diabolos Girls, Arianna"

What is Booster Draft Format?

Draft Format is a method of play which involves purchasing packs, opening them, and building a deck from those cards for a game!

Players open a pack and choose a card they would like to use before passing on the pack to the next player to do the same until all the cards in the packs have been distributed (this is known as a "draft"), and build a deck there and then!

With this unique style, players get to experience the thrill of selecting cards, and the joy of playing with a different deck each time!

Recommended Rules for Draft

1. Decide on the seating arrangement around the table with a random method. (e.g. rock-paper-scissors)
2. Each player opens a pack, and checks the cards inside that pack.
3. Each player chooses one card from the pack, and places it face down in front of them.
4. Once all players have chosen their cards, each player passes the rest of the cards in that pack to the player on their left.
5. Repeat steps 3 & 4 until all the cards in the prepared packs have been distributed this way. From the fourth pack onward, each player passes the cards to the player on their right instead.
 - Players may look at the cards they have already drafted, but must take care not to mix them up with the cards that are being passed around!
6. Once all the packs have been opened and passed around, the draft ends! Each player adds the Grade 0 unit and trigger units they have prepared to the cards they have chosen from the packs to form their card pool, and selects cards from their card pool to form their deck.
 - Players choose the ride deck crest and Grade 0 unit they had prepared, along with 1 Grade 1 unit, 1 Grade 2 unit, and 1 Grade 3 unit from their card pool to be used as their ride deck.
 - Players choose 26 cards from the rest of their card pool to be used as their main deck.
 - o Players can only choose a maximum of 9 trigger units for their main deck, inclusive of up to 2 Heal Triggers and 1 Over Trigger.

What is Sealed Format?

Sealed Format is also a method of play which involves purchasing packs, opening them, and building a deck from those cards for a game!

Players open all of the packs they have prepared, and build a deck there and then!

With this unique style, players get to keep their share of rare cards, and experience the joy of playing with a different deck each time!

Recommended Rules for Sealed

1. Each player opens all of their packs, and checks the cards inside those packs.
2. Each player adds the Grade 0 unit and trigger units they have prepared to the cards they have chosen from the packs to form their card pool, and selects cards from their card pool to form their deck.

- Players choose the ride deck crest and Grade 0 unit they had prepared, along with 1 Grade 1 unit, 1 Grade 2 unit, and 1 Grade 3 unit from their card pool to be used as their ride deck.
- Players choose 26 cards from the rest of their card pool to be used as their main deck.
 - o Players can only choose a maximum of 9 trigger units for their main deck, inclusive of up to 2 Heal Triggers and 1 Over Trigger.

Game Conditions

The basic rules of Cardfight!! Vanguard can be found at: <https://en.cf-vanguard.com/howto/>

The rules of a normal Cardfight apply, but with the addition of the following special rules:

- The rules that allow for only 4 cards with the same card name in a deck do not apply!
- If you have four or more cards in your damage zone, you lose the game.
- All cards will be regarded as belonging to all nations!
This means that card abilities and triggers are certain to activate!
Therefore, players can ignore the nation when choosing cards to use in their deck!

Suggested Tournament Formats

Single Elimination Tournament

- The winner of each round receives an additional pack!
(Cards from these packs cannot be added to players' decks)

Swiss System Tournament

- 1st place receives 4 additional packs, 2nd place receives 2 additional packs, and 3rd place receives 1 additional pack!